

Beyond the Data Gap:

Children (and not LLMs) create languages, violate their input statistics, and exhibit critical periods

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Forthcoming as commentary on BBS target article by Futrell & Mahowald (2026): "How Linguistics learned to stop worrying and love the language models"

Large Language Models as Models of Human Language Competence

Nativist Theories

- There must be a rich set of innate content that supports language learning
- It is impossible for children to learn what they do with the input they get without innate content

e.g., Chomsky (1959; 1965); Lenneberg (1967)

Constructivist Theories

- Language structure is built from experience
- Domain-general learning mechanisms support language learning. There is no innate language-specific content

e.g., Bates et al (1996); Tomasello (2003)

Language Model Success: in-principle learnability

Large language models successfully learn to produce nearly error-free language using only domain-general, connectionist architecture

This seems to undermine the poverty of the stimulus argument – seems to support constructivist theories

The Data Gap

The nativist response

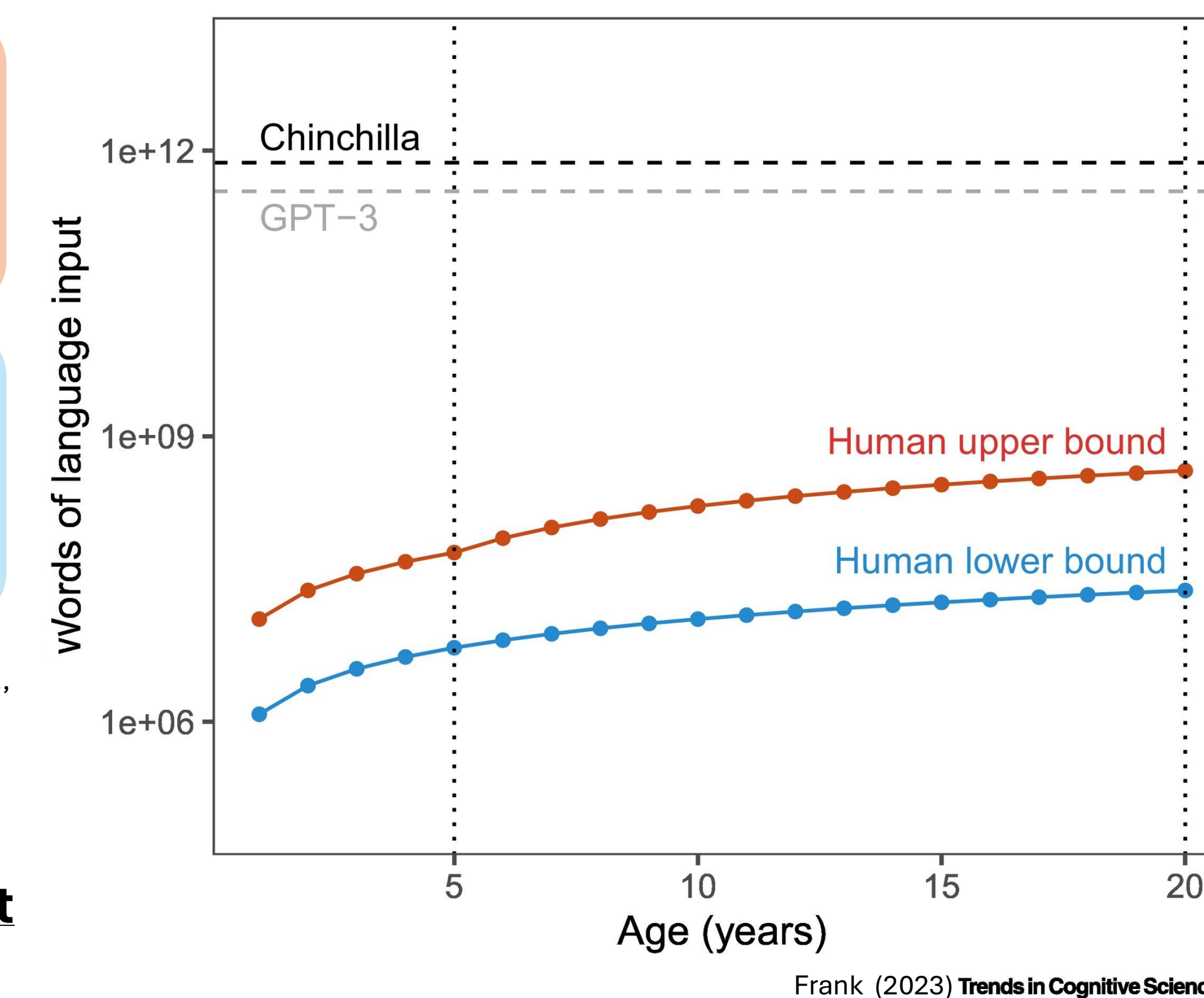
Language models seem to learn the structure of language, but they do it with up to **5 orders of magnitude** more input than children do

The current constructivist project

Build language models that can learn language from human-scale quantities of data (Futrell & Mahowald, 2025; Frank, 2023; Hu et al., 2024)

If we successfully close the data gap (see, e.g., Hu et al., 2024), have the constructivists won the day?

We argue no, because more separates children and language models than just the data gap.



Children violate their input to create languages

Gestural communication systems developed by isolated deaf children to communicate with their hearing families

Communicative gestures of hearing adults

Nicaraguan Sign Language: developed de novo by a community of deaf children with no external signed input

	Gestures	Home-sign	1 st cohort	2 nd cohort
Morphologically distinguished parts of speech, syntactic roles	X	✓	✓	✓
Marked grammatical arguments	X	✓	✓	✓
Syntactic embedding	unknown	X	✓	✓
Discrete, compositional morphology	X	unknown	~	✓
Spatial modulation	unknown	unknown	X	✓

Abner et al. (2019); Coppola & Newport (2005); Goldin-Meadow et al. (1994); Goldin-Meadow & Mylander (1983); Kocab et al. (2023); Senghas et al. (1997); Senghas & Coppola (2001); Senghas (2003); Senghas et al. (2004)

Language models do not violate their input

By design, language models recapitulate the statistical properties of their training data

- To create a language from sparse input is to *violate* those statistical properties

How might language models emulate children?

- Simple neural agents can create rudimentary compositional systems in:
 - Cooperative reference games (Lazaridou & Baroni, 2020; Steinert-Threlkeld, 2020; Boldt & Mortensen, 2024)
 - Iterative learning scenarios (Jarvis et al., 2026)
- Unclear whether (or under which conditions) language models could match children in spontaneously generated complexity
 - May require external pressure to communicate

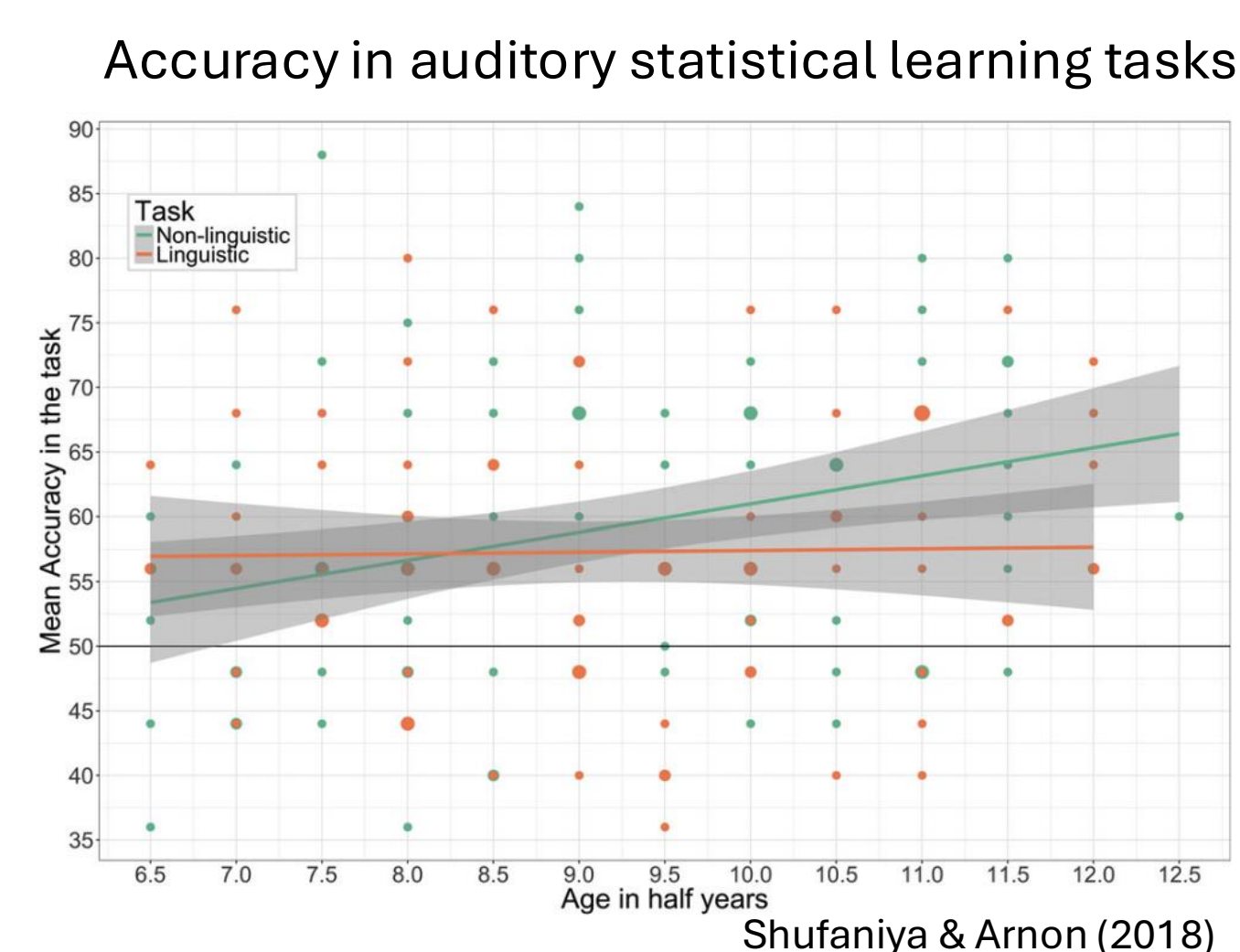
Language models fail to model children's language competence

To undermine linguistic nativism, LLMs must account for:

- children's ability to mismatch and outstrip their input
- adults' inability to learn a new native language

Critical periods: language learning dissociates from statistical learning

General statistical learning abilities improve throughout development (Shufaniya & Arnon, 2018)



Children's ability to learn their language's phonology declines in infancy (Werker, 2024), and to learn its grammar declines around puberty (Hartshorne et al., 2018; Johnson & Newport, 1989; Lenneberg, 1967)

Language models show no critical period

In language models, learning a language *accelerates* the rate of subsequently learning a second language (Oba et al., 2023; cf. Hernandez et al., 2005)

How might language models emulate children?

- A critical period can be induced in a language model – by imposing a regularizer partway through training (Constantinescu et al., 2025)
 - More analogous to maturational decrease in language-specific plasticity
- Non-language neural nets can spontaneously show critical periods: In deep perceptual networks, improperly correlated data can permanently impair the model's learning (Kleinman et al., 2023)

Children have thoughts before words

Children

13 months
“[jʌwʌblublujujæwæ]”

15 months
“Mommy”

22 months
“It's a kite”

26 months
“I made my own toast, okay?”

Bernstein-Ratner (1984); Braunwald (1971); MacWhinney (2000)

LLMs

3.3M training tokens
“This is,,,,,,,,,,,,,,,,,,,,, the the the the,,,,,,,,,,,,,”

33M training tokens
“This is a few of the first of the same of the world's the most of the first of the the same of the first of the world.”

330M training tokens
“This is a great way to make a difference in your life.”

Chang et al. (2024)

Language models learn only the structure of language

- These differences stem from differences in the function of language for LMs and children
 - LMs learn patterns of co-occurrence – first words are the most common
 - Children think about the world – first words express those thoughts

How might language models emulate children?

- Multimodal LMs might bridge the gap
 - Early attempts show severe limits in even basic referential abilities – and lack of shape bias (Vong et al., 2024)
- Children's preverbal conceptual and perceptual capacities likely structure their thought (Spelke & Kinzler, 2007; Carey, 2009)
 - Children have access to abstract concepts before they know the corresponding words (see, e.g., McDermott-Hinman et al., 2026)
 - LMs may need to model humans' capacities for thought to fully model their language

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